

### MONTANA STATE PRISON: PAST, PRESENT, FUTURE

DIRECTOR BRIAN GOOTKIN Tuesday, Jan. 31, 2023

#### MISSION STATEMENT:

Creating a safer Montana through accountability, rehabilitation, and empowerment.



#### MSP CAPITAL PROJECT OBJECTIVES

- A supportive physical environment for staff that is safe and professional.
- Adequate space to provide recidivism-reducing programming and treatment to inmates.
- Modern housing units that are efficient for staff and operations.





#### MSP: THEN

- Old Montana State Prison
  - 1871 1979
  - Original construction 14
     cells \$40,000
  - Began expanding immediately
  - Housed men and women (at times)
  - Sections built by inmate labor
  - National Register of Historic
     Places



#### MSP: NOW

- 1979 present
- Adult male facility all inmate security levels
- Inmate population 1,573
   (1/16/23)
- Operational capacity 1,526
- 140-acre campus on 38,000 acres of land

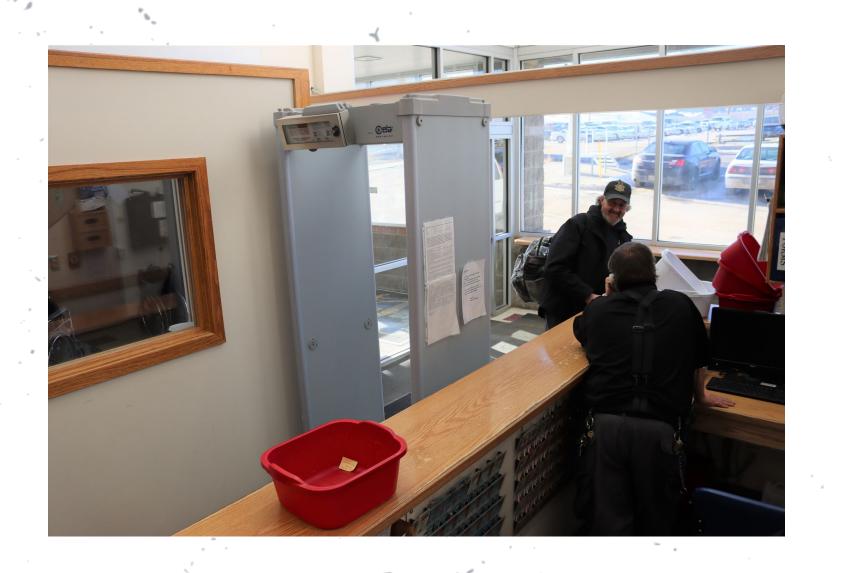




# PROJECT: ENTRY/STAFF SERVICES ADDITION \$12.8 MILLION

#### • Would provide:

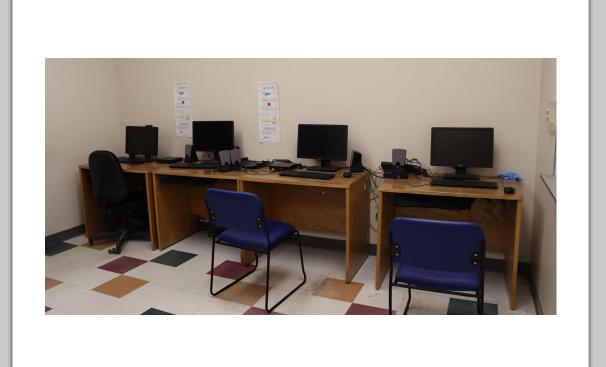
- Ample space for training, breaks, work areas
- Accommodations for staff (inclement weather, multiple shifts)
- Workout area support staff wellness (no workout area currently)
- Improved morale recruitment/retention

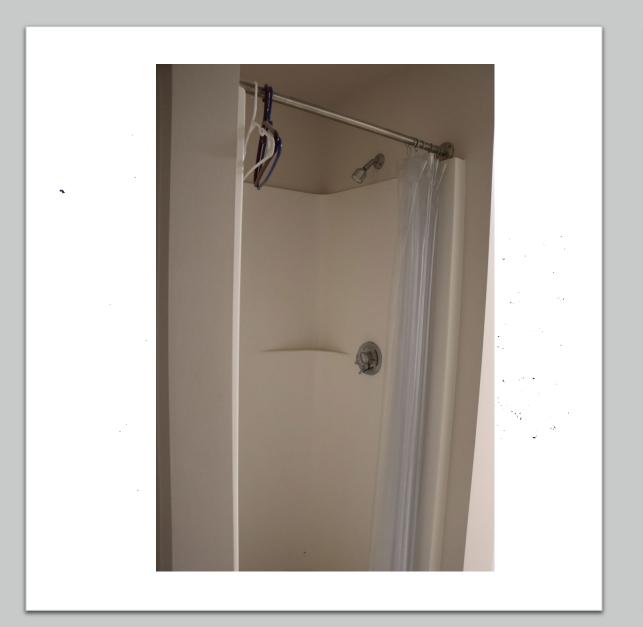


#### FAST FACTS: MSP EMPLOYEES

- 637 positions
- 56% live outside of Deer Lodge and commute
- About 50% are correctional officers
- Correctional officers (COs)
   currently work 12-hour shifts
- CO vacancy rate 39 percent









# WORKSPACE, LOCKER ROOM, BREAK AREAS



# PROJECT: REPLACE LOW SIDE HOUSING \$156 MILLION

#### Would provide:

- Additional living and programming space
- Enhanced ADA accommodations
- Improved security through modern correctional design, efficiencies
- Decrease in maintenance costs for aged building



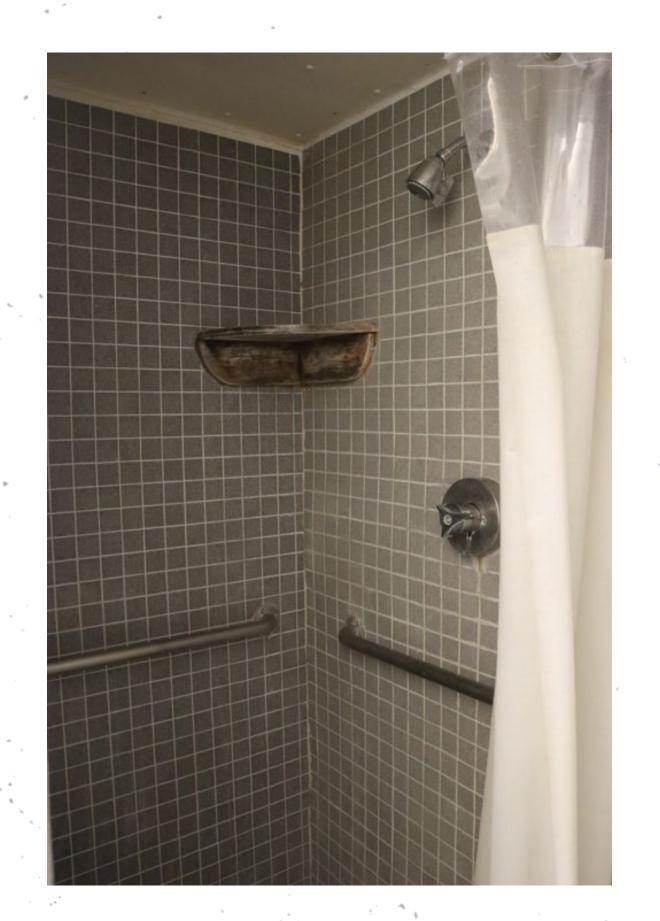
#### FAST FACTS: LOW SIDE HOUSING

- Housing for 576 inmates
- Built 1970s (using inmate labor)
- Units A, B, C 12 cubes in each unit – each cube holds 17 inmates with one toilet, two sinks, one shower
- Unit D holds 96 inmates



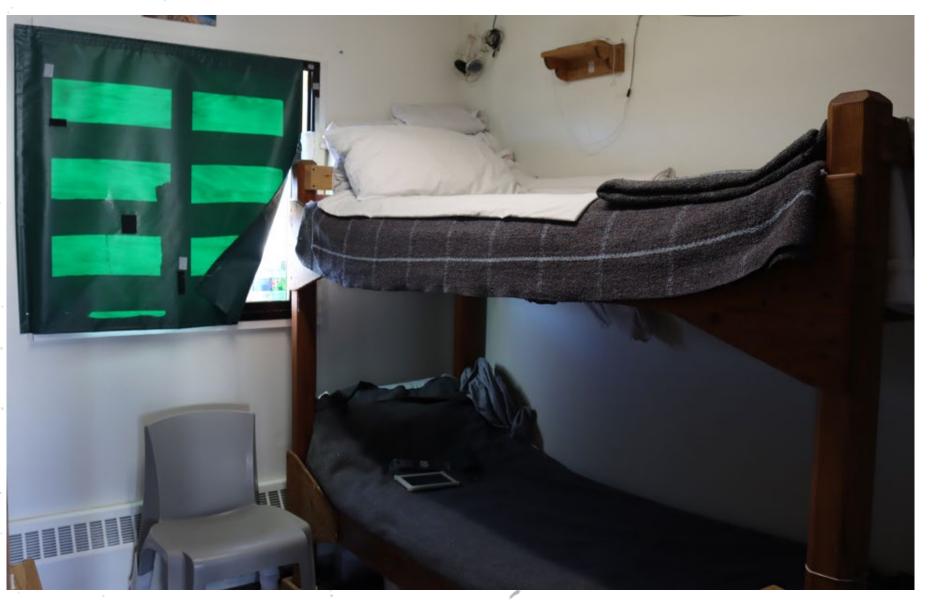
### BATHROOMS





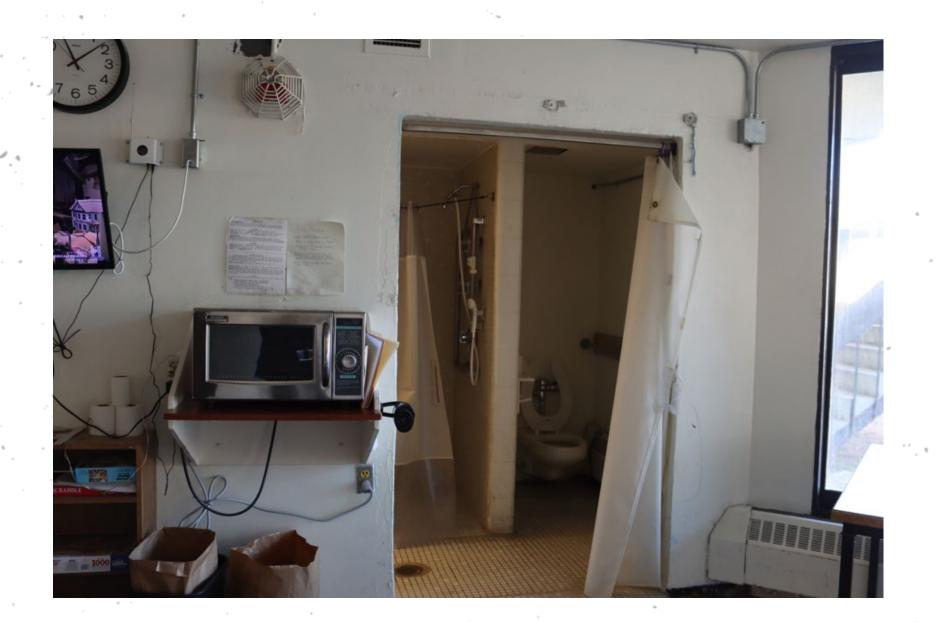
## LIVING AREAS



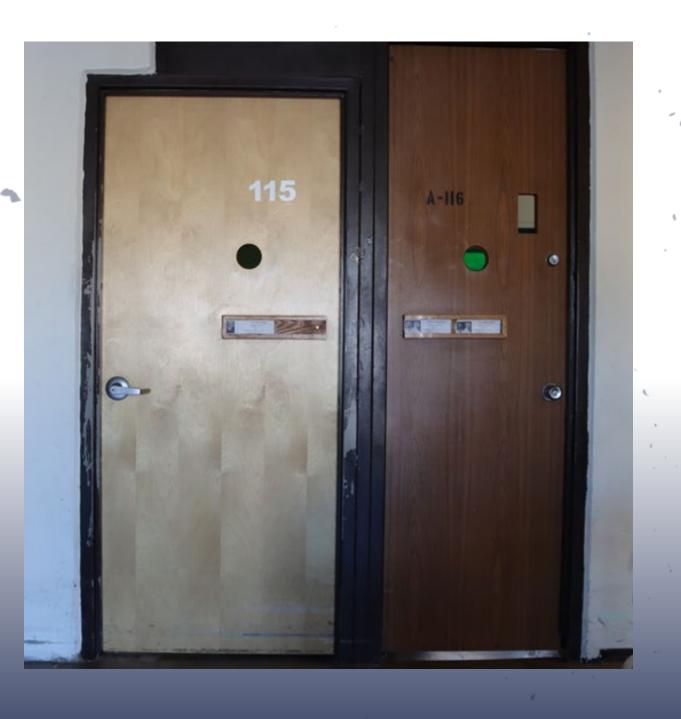


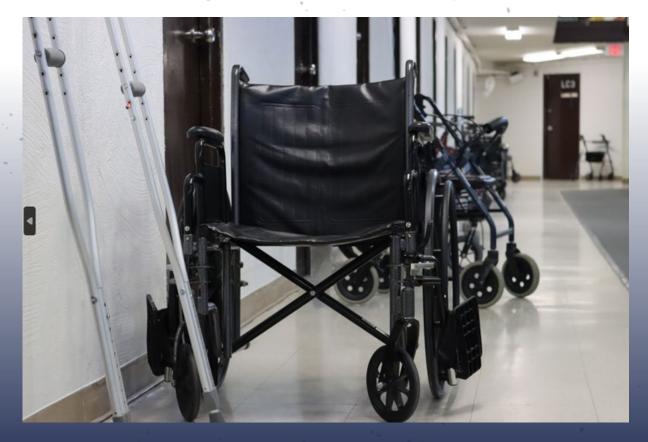
## DAYROOMS





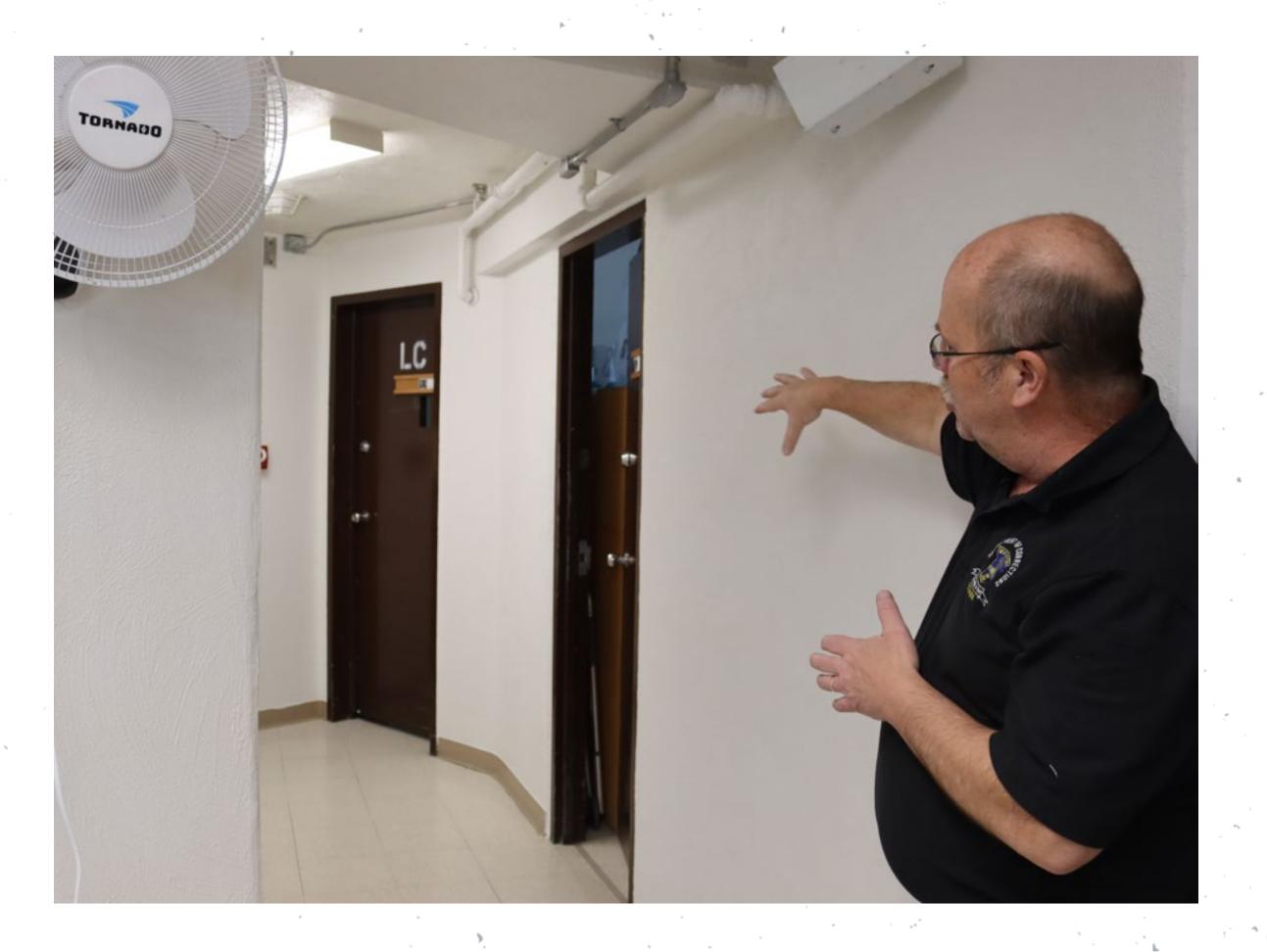
#### ADACHALLENGES







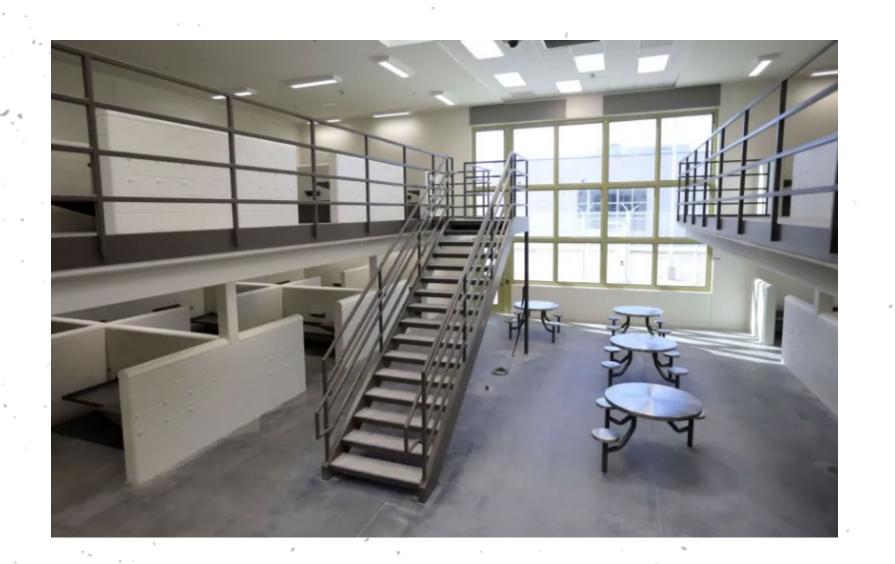
### LINE-OF-SIGHT BARRIERS





#### PRINCIPLES OF MODERN PRISON DESIGN

- Centralized security to improve lines of sight and more efficient in security staff posts (safer for inmates and staff)
- Adequate bathrooms and day rooms to minimize friction between inmates and wear and tear on plumbing and electrical
- Natural light, clean and tidy spaces

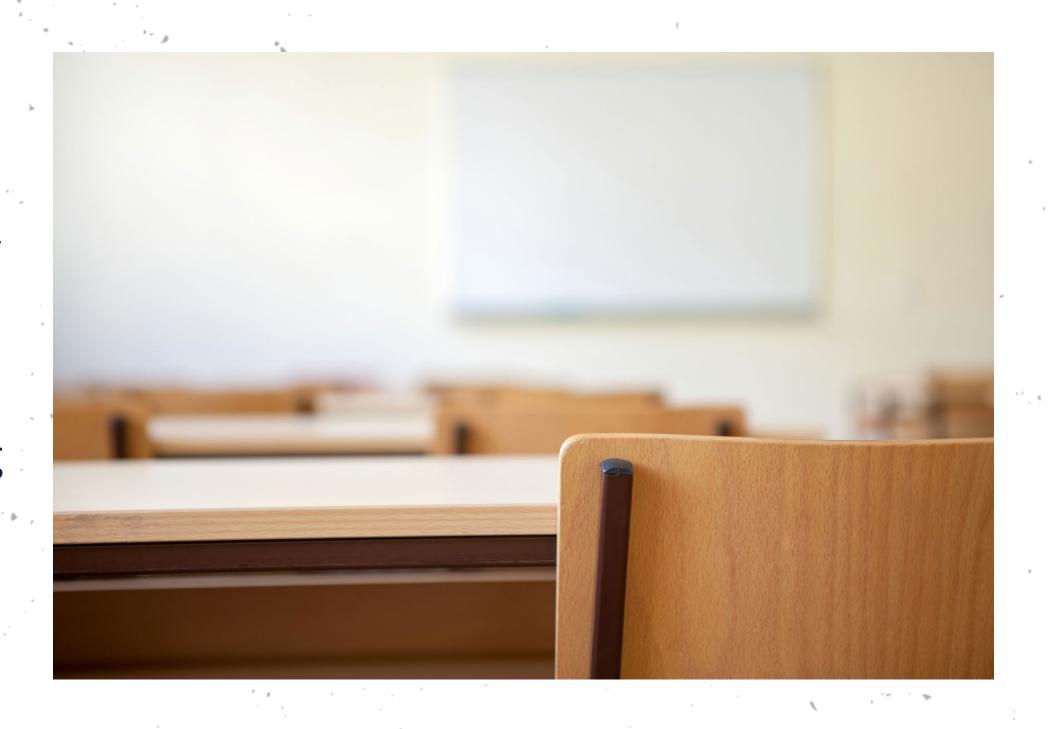




# PROJECT: CONSTRUCT NEW MULTI-PURPOSE PROGRAMS BUILDING \$9 MILLION

#### Would provide:

- Adequate space for educational and treatment programming for both staff and inmates
- Improved recidivism rates through increased availability of programming
- Greater level of security less movement of inmates



#### FAST FACTS: HIGH SIDE PROGRAMS BUILDING

- Programming space is limited
- Sometimes day rooms in the units are used to supplement programming space
- Labor-intensive high security inmates require escorts (usually two COs) for movement to programming
- Limits opportunities for programming



## DAYROOMS



# DAYROOMS





# PROJECT: CHECKPOINT/WALLACE BUILDING SECURITY ENHANCEMENTS \$3 MILLION

#### Would provide:

- "Hardening" of the checkpoint area providing improved ability to restrict access to the MSP/MCE campus
- More efficient flow of staff, visitors through the Wallace Building entrance
- Electronic tracking of staff, inmates in MSP
- Improved security



# FAST FACTS - CHECKPOINT, WALLACE BUILDING SECURITY

#### Checkpoint

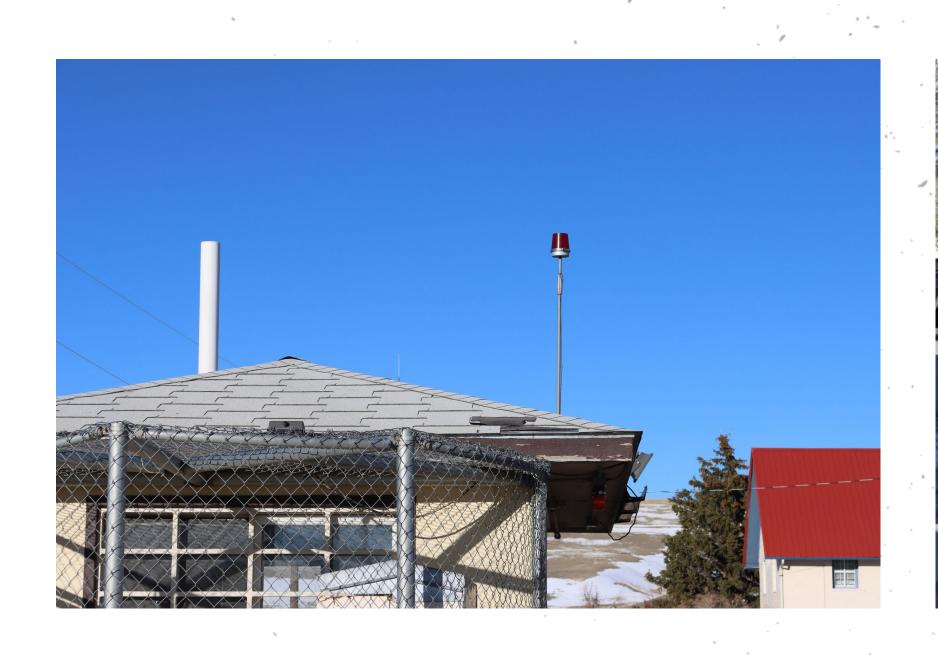
- No physical barriers to slow vehicles, protect booth from impact
- No means to prevent unauthorized vehicle movement from inspection zone
- Checkpoint view obstructed by topography, buildings, vegetation

#### Wallace Building Security

- Bottleneck for staff, visitors
- Antiquated staff, inmate tracking systems

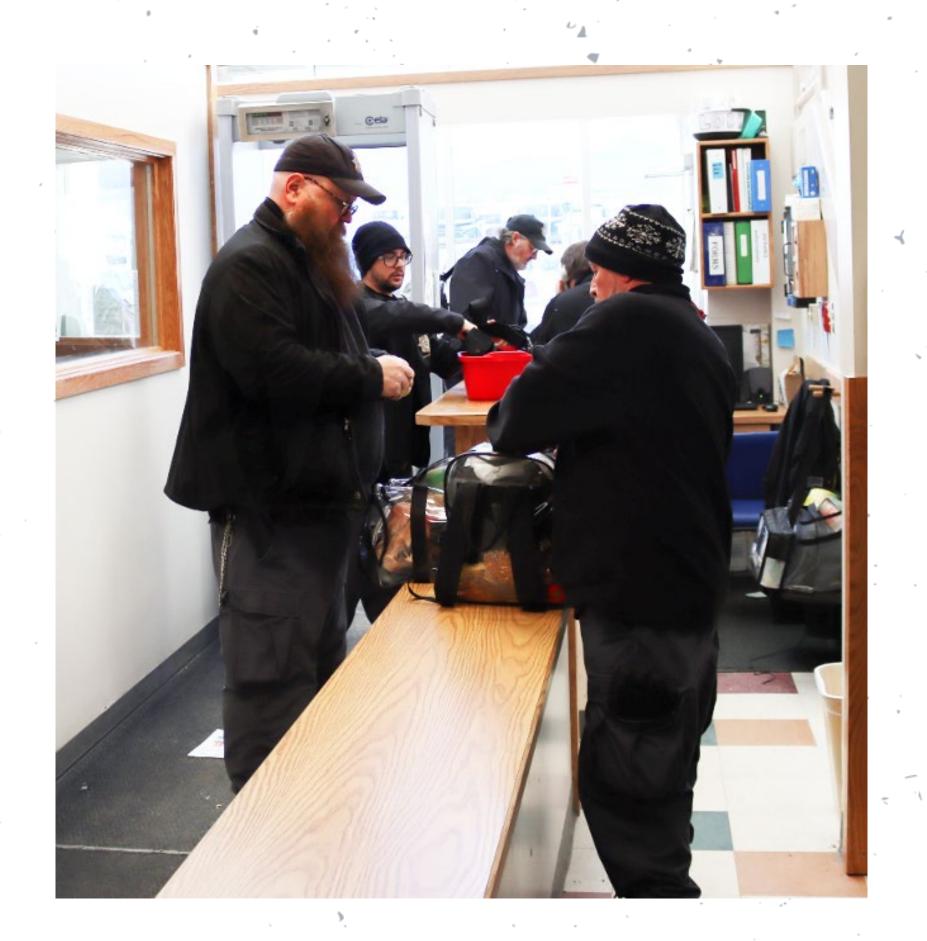


### CHECKPOINT





### WALLACE BUILDING ENTRANCE





### Questions?